Electronic Control System for an Underwater ROV

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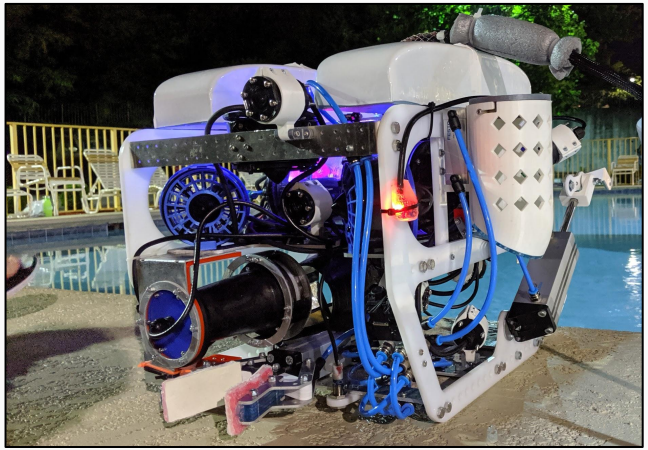
Joe Orford & George Osmond

Introduction - [Henry]

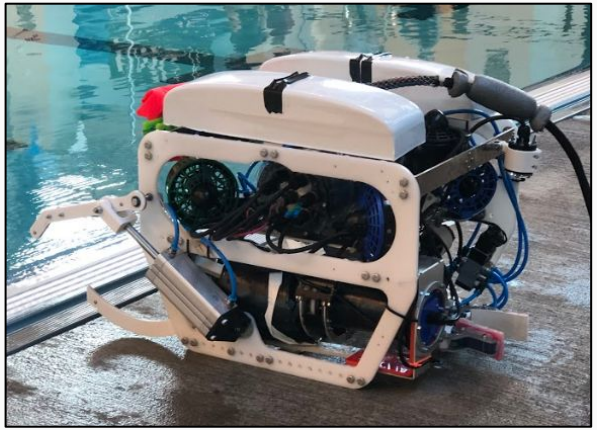
- Competing in the 2020 Marine Advanced Technology Education (MATE) ROV Competition.
- Competition held in the USA against universities from around the world (1400 students last year).
- Design and build an underwater remotely operated vehicle (ROV) to complete a range of underwater tasks within 15 minutes.
- Tasks include removing plastic debris, autonomous motion, computer vision, picking/placing objects, underwater maintenance etc.
- 1st in the UK and 11th worldwide in the 2019 competition.



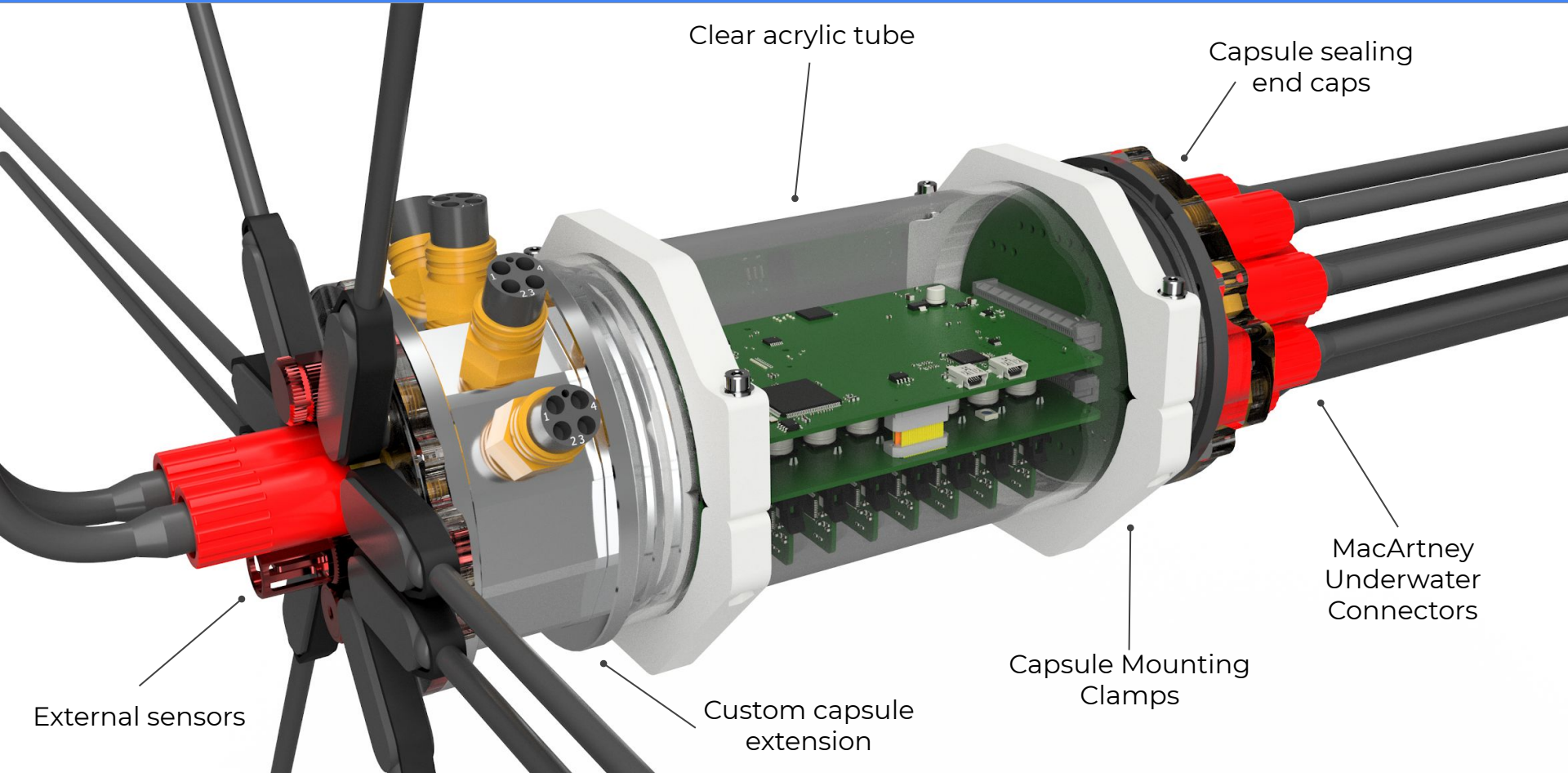
Aims & Objectives - [Joe]

- Design, manufacture and test the electronic control system for the ROV.
  - Robust communication system with backup systems in place
  - High resolution and low latency video from multiple angles
  - Monitor all critical system characteristics for performance and fault monitoring
  - Control 9 underwater thrusters to achieve precise control over the ROV's position
  - High efficiency operation to maintain cool operation
  - Modular system for redundancy in the event of a failure

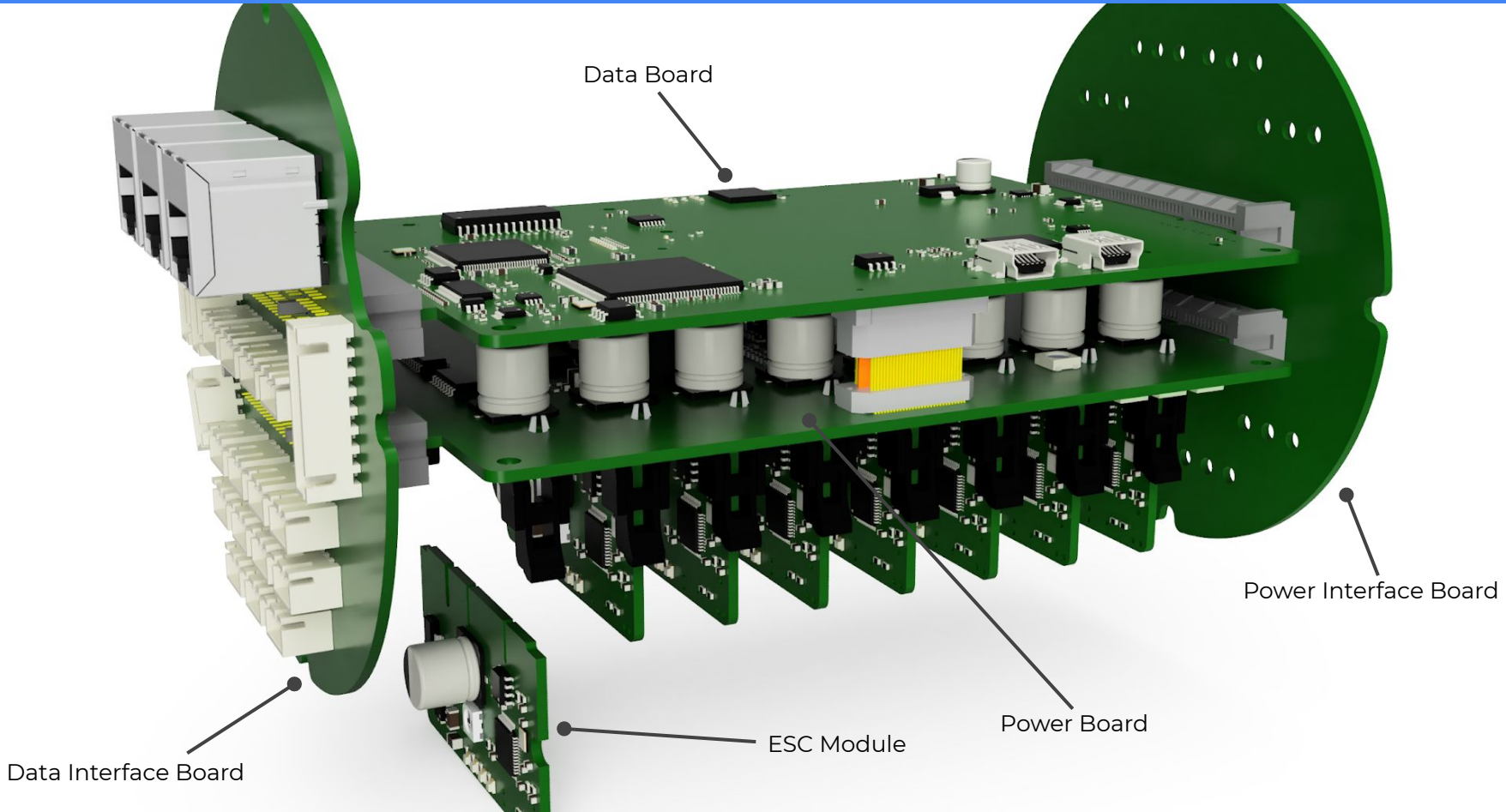
- Ultimately we aim to win the 2020 MATE ROV competition



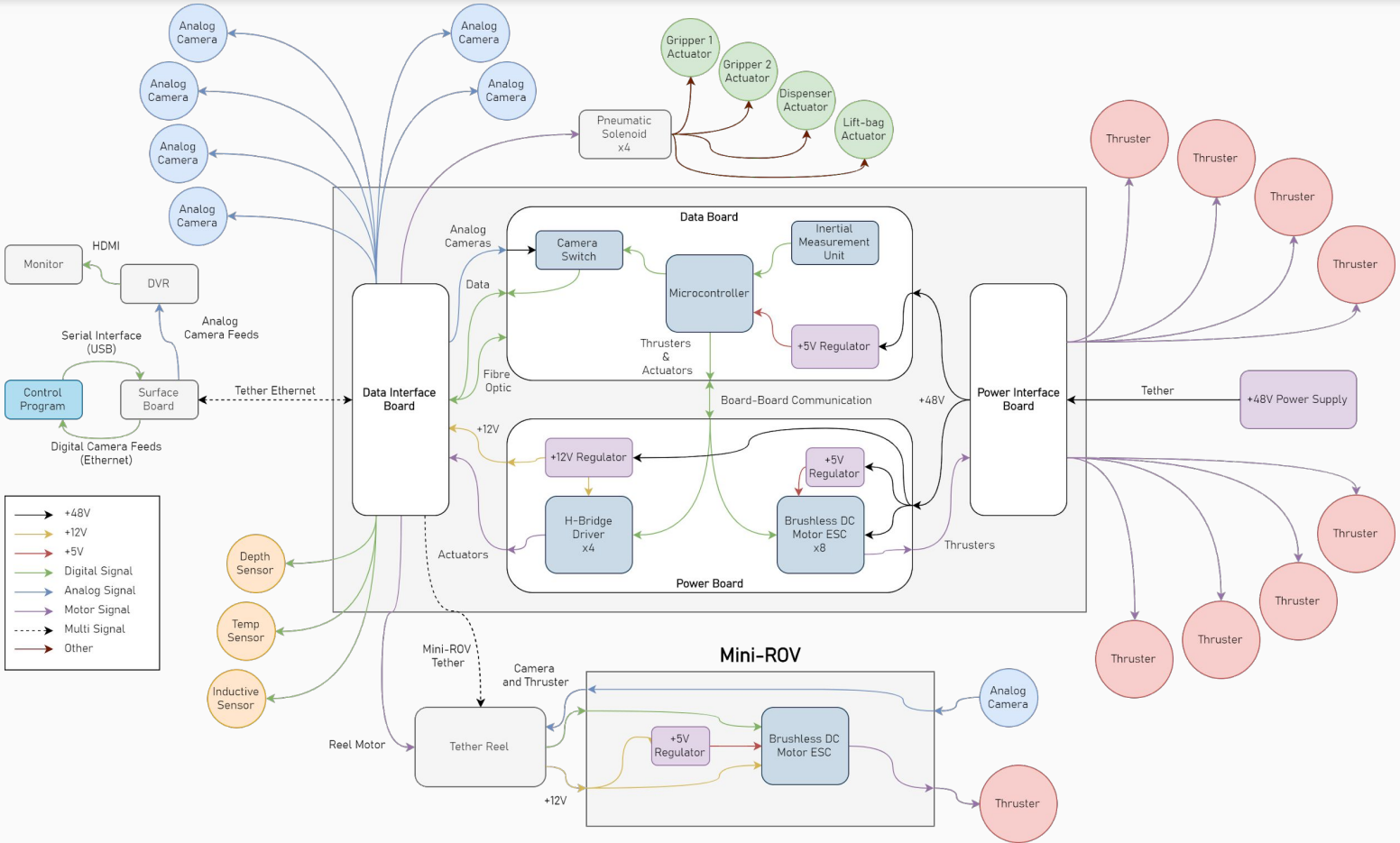
The On-Board Electronics Capsule - [George]



The Electronics System - Board breakdown - [Joe]

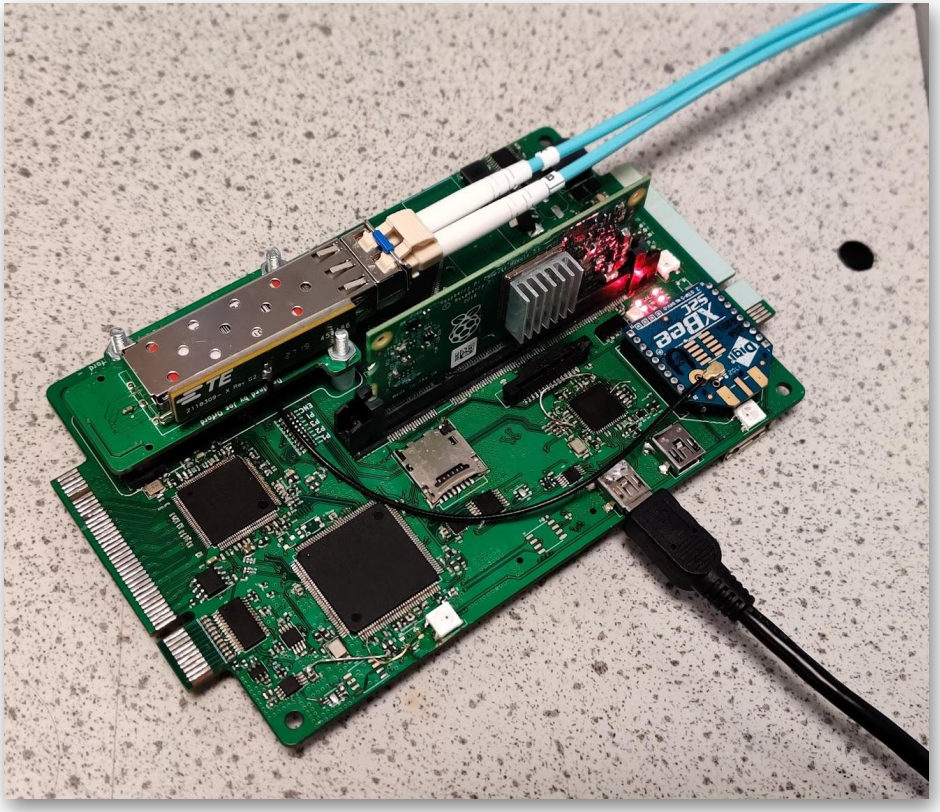


The Electronics System - Basic Diagram - [Ben]



Data Board - [Joe]

- ATSAM3x8E central microcontroller
- Raspberry Pi CM3+ as image processor
- Spartan-6 FPGA for image processing assistance for Raspberry Pi
- KSZ9477s 7 port ethernet switch with gigabit SFP fibre optic module
- Differential communications
- On board PSU with 5 voltage levels
- Wireless programming with XBEE
- USB hub and switching for configurable add ons
- IPS display for debugging
- RGB for feedback
- Multiple environment and positional sensors



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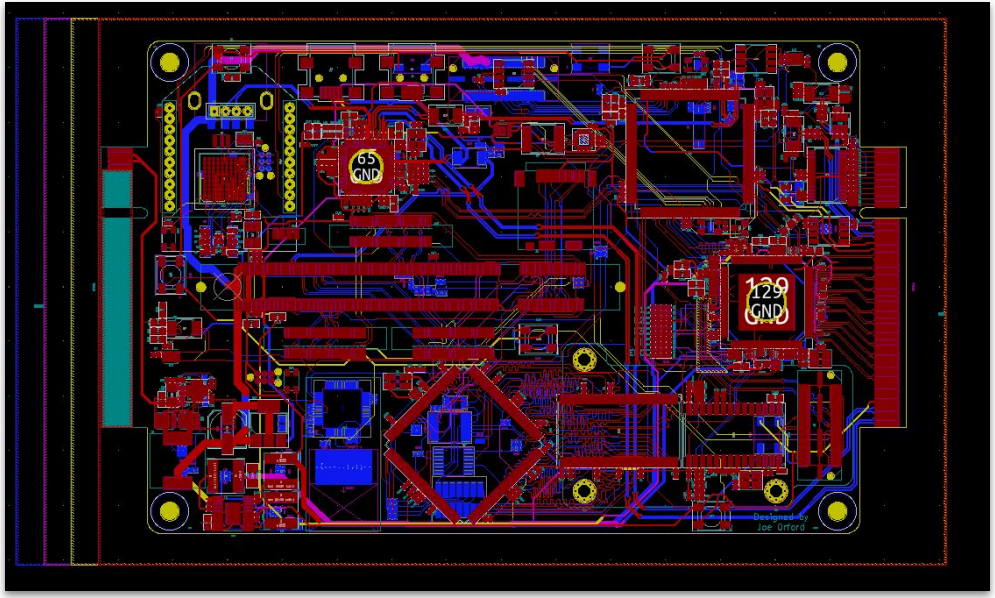
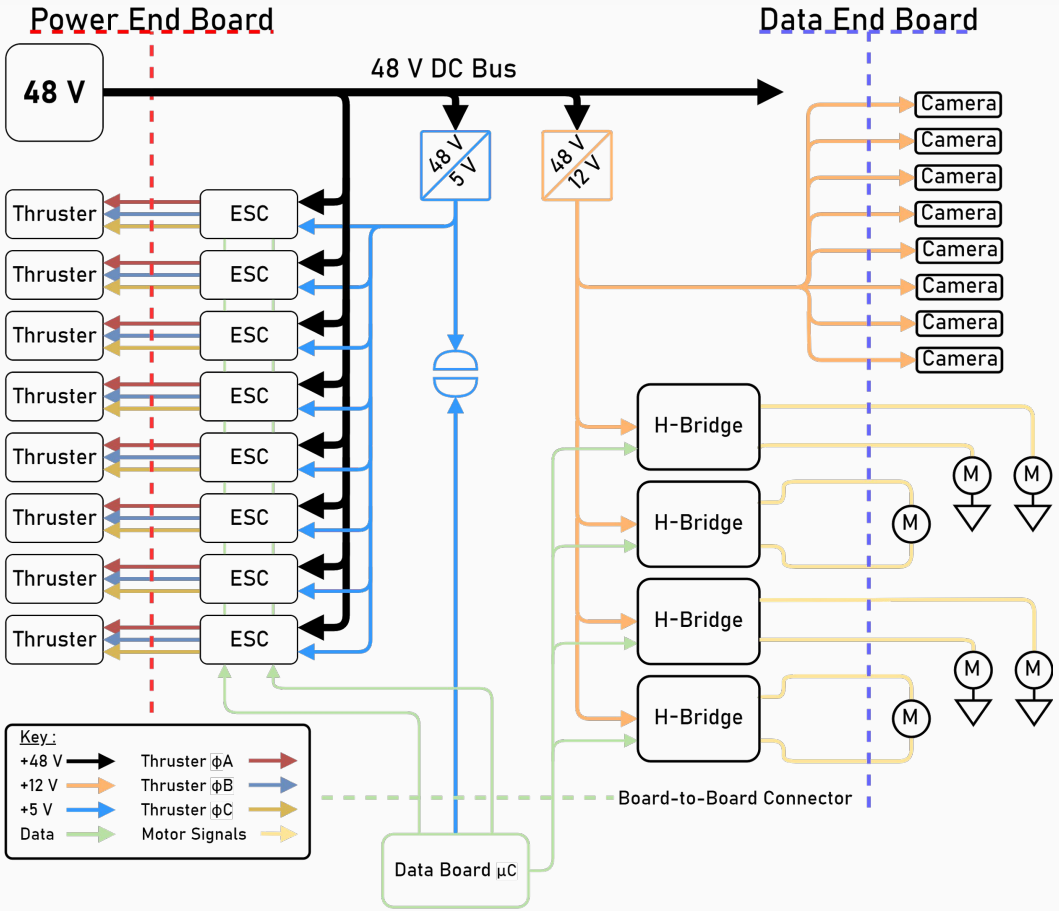
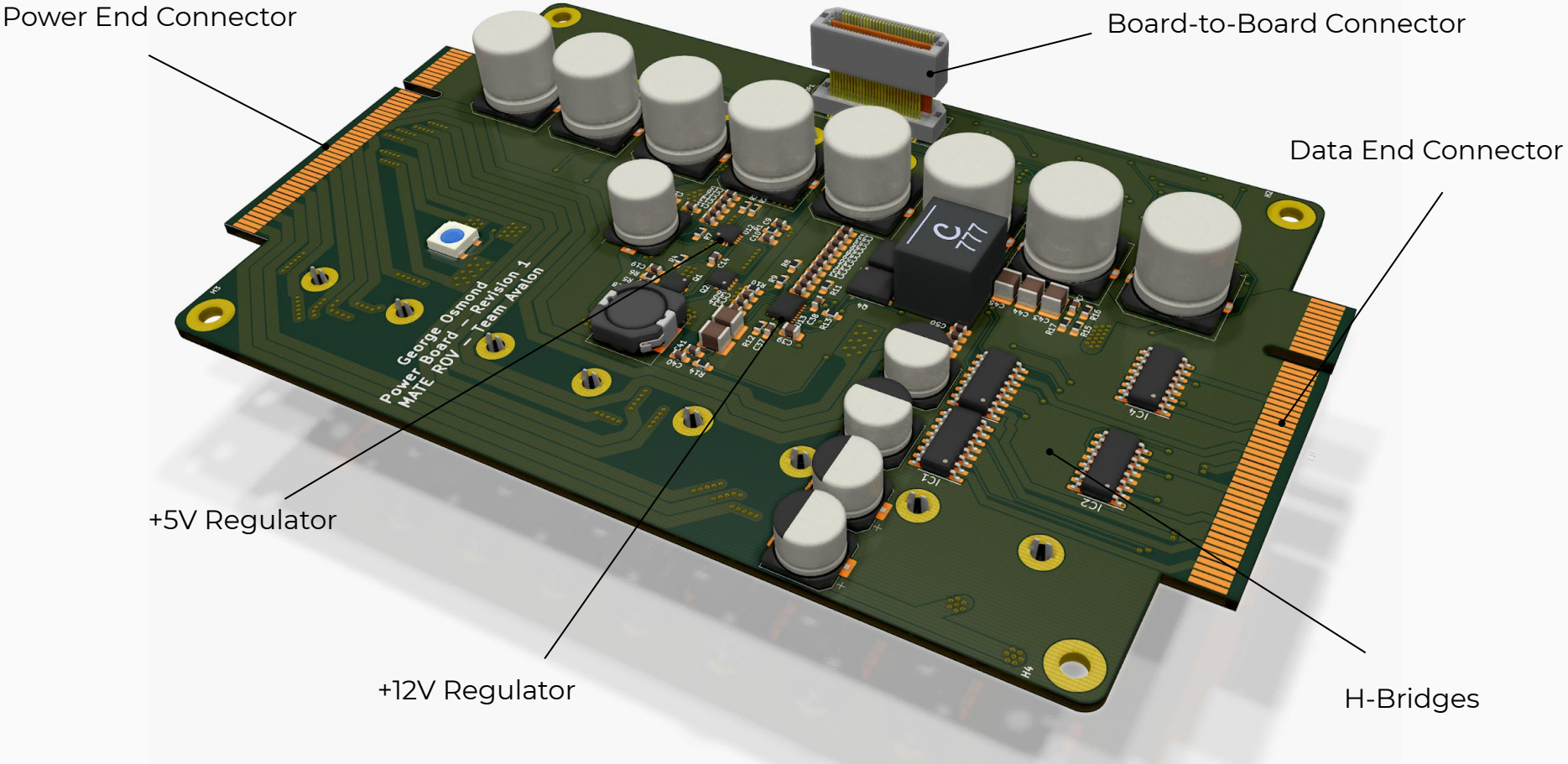


Power Board - System Diagram - [George]

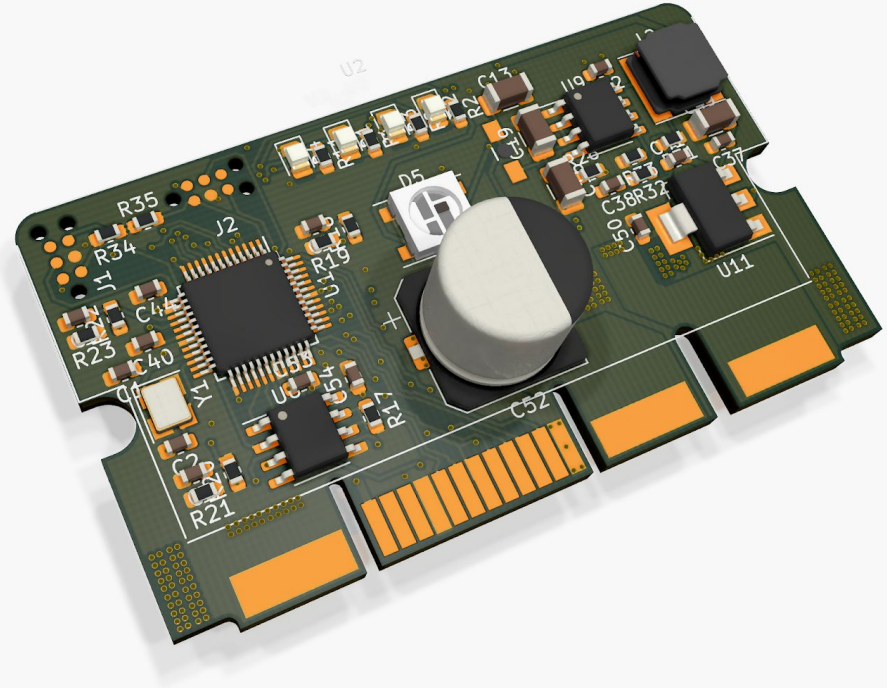


- Designed to handle all of the ROV's power components and voltage regulators
- +48 V to +5 V regulator
  - Used by ESC for 3V3 level shifter and slot allocation
- +48 V to +12V Regulator
  - Supply for Cameras and H-Bridges
- H-Bridge Configuration
  - 8x Solenoid Valve Controls
    - or
  - 4x Motor Controls

Power Board - Circuit Design - Revision 1 - [George]

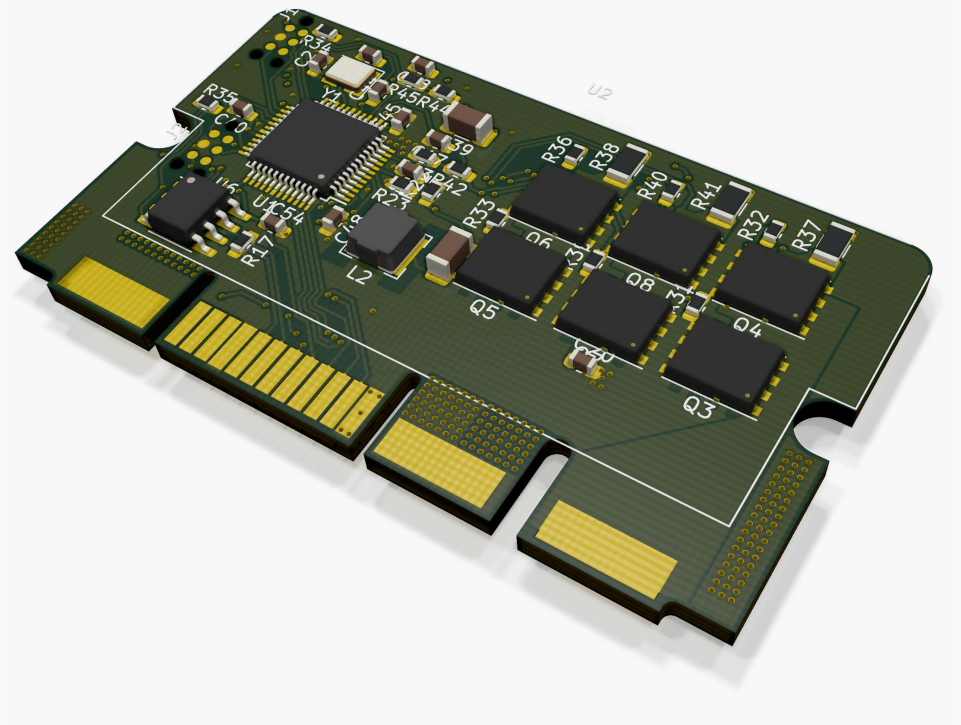


GaN ESC Module - [Henry]



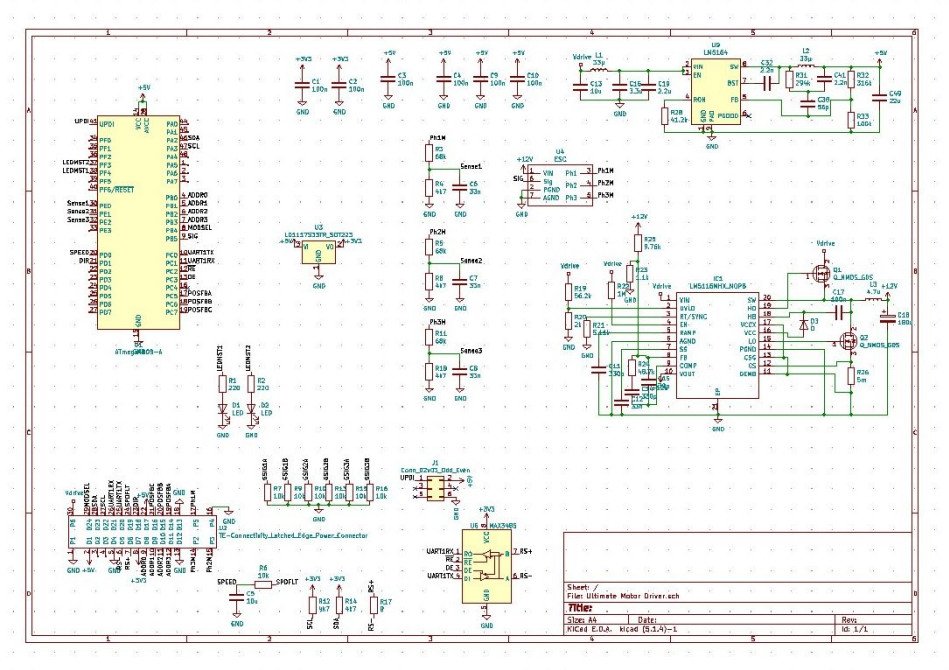
- ➔ 3-Phase PMSM / BLDC Motor Driver
- ➔ 10 A @ 48 V
- ➔ Switchable control schemes
- ➔ Dual-Core microcontroller
- ➔ GaN MOSFETs - fast, efficient switching
- ➔ Easily replaceable design
- ➔ BLDC - Simple, reliable
- ➔ PMSM - Efficient, Quiet operation
- ➔ Many Comms protocols:
  - RS-485
  - UART
  - Speed/Dir Analogue
  - I2C
  - Servo PPM

Si ESC Module - [Henry]



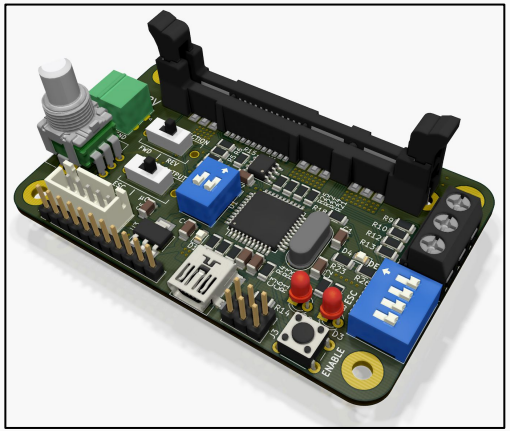
- 3-Phase PMSM / BLDC Motor Driver
- 16 A @ 48 V
- Switchable control schemes
- Dual-Core microcontroller
- Si MOSFETs - powerful, lower losses at slower switching frequency
- Easily replaceable design
- BLDC - Simple, reliable
- PMSM - Efficient, Quiet operation
- Many Comms protocols:
  - RS-485
  - UART
  - Speed/Dir Analogue
  - I2C
  - Servo PPM

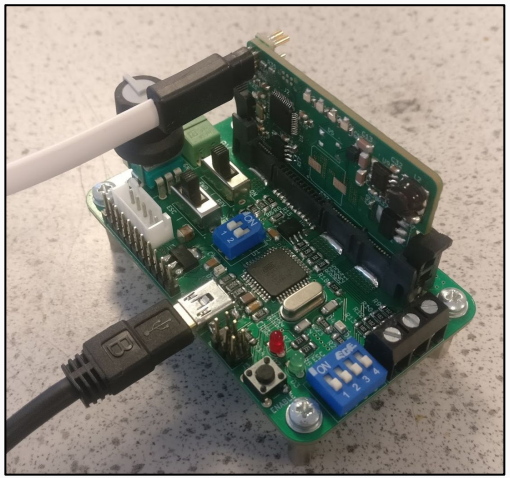
Backup ESC Module - [Henry]



- 3-Phase BLDC Motor Driver
- 30 A @ 12 V - apparently
- DC/DC converter 48 V - 12 V onboard
- ATmega based
- Off-the-shelf ESC attached
- Easily replaceable design
- Many Comms protocols:
  - RS-485
  - UART
  - Speed/Dir Analogue
  - I2C
  - Servo PPM

ESC Breakout Board - [Ben]

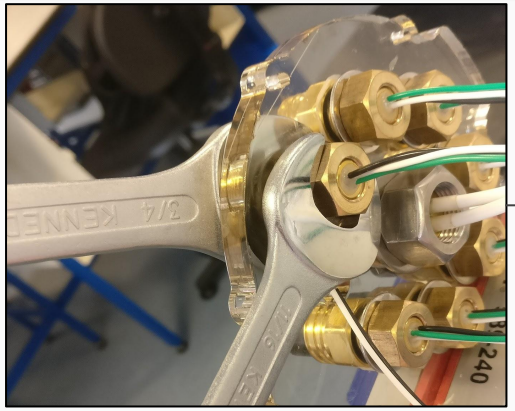


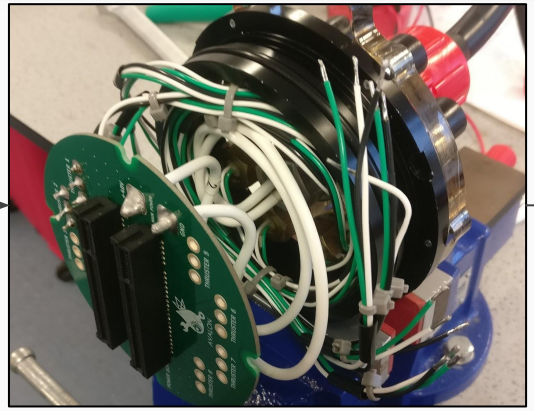


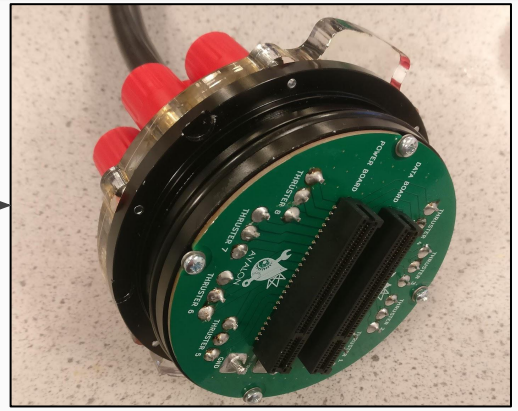
- ➔ Allows ESC modules to be programmed and tested quickly and easily.
- ➔ Allows development of the ESC modules to be isolated from the rest of the electronics system.
- ➔ Based on the ATmega 32u4.
- ➔ Controlled over a USB serial interface.
- ➔ Contains a range of switches, buttons, potentiometers and LEDs to enable full functionality testing.

Interface Boards - [Ben]

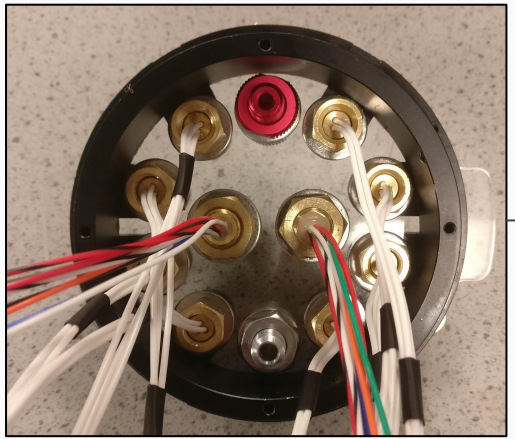
Power End

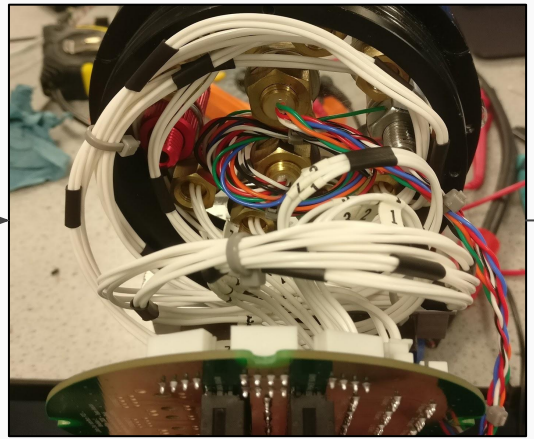


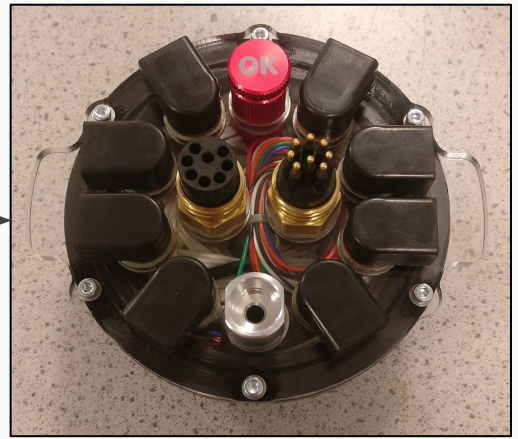




Data End







Software - [Ben]

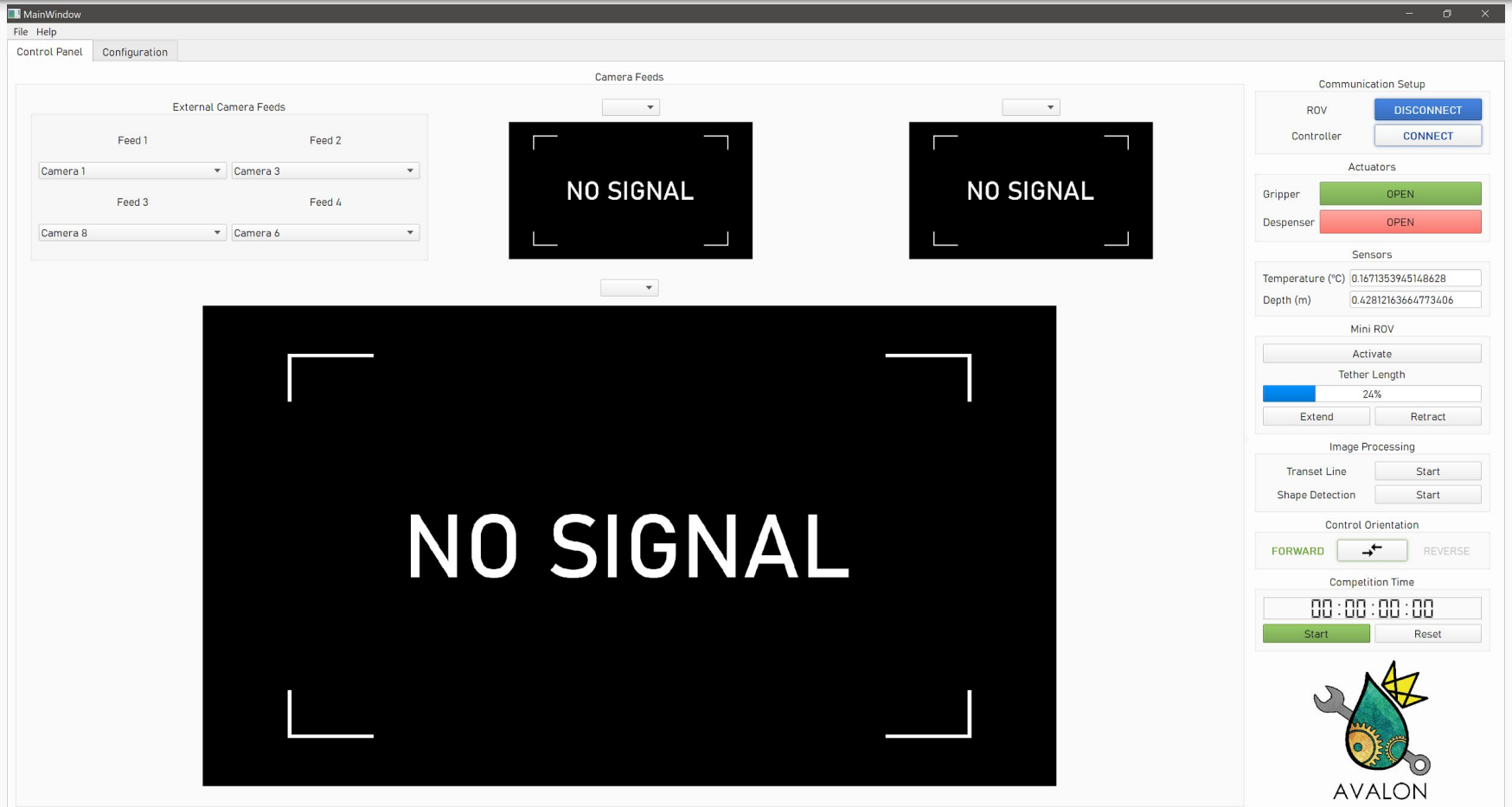
GUI

- Program runs on a computer at the base station.
- Used by the pilot to control the ROV and all its functions.
- Uses XBOX controller for user inputs.
- Developed in Python and PyQt5.
- Highly configurable for future ROV designs / different pilots.

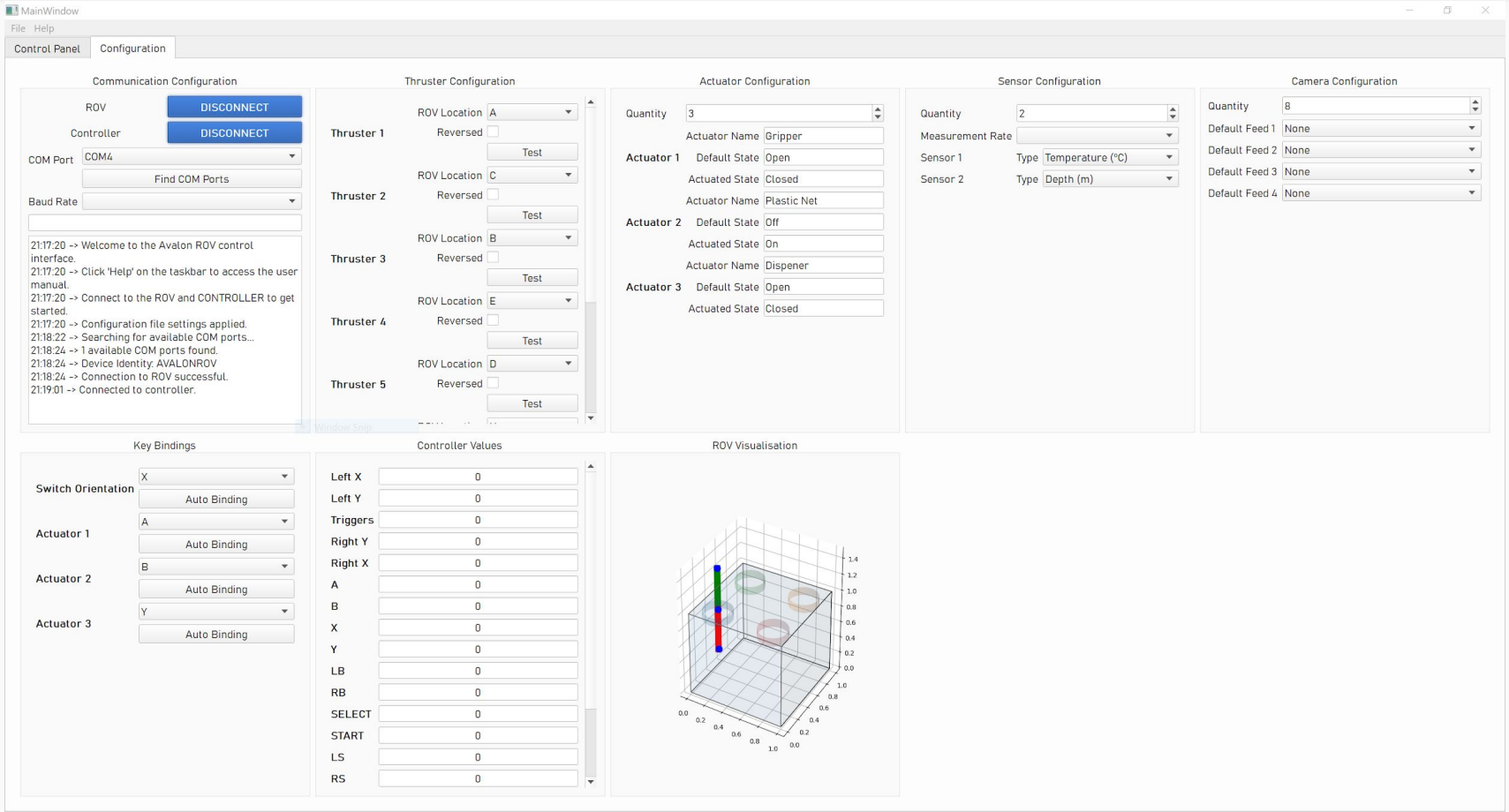
ROV

- Runs on the Atmel microcontroller on the ROV.
- Developed in C++ in the Arduino Environment.
- Receives data from the control program over a serial interface.
- Controls thrusters, actuators, sensors and cameras.

Software - GUI Control Panel - [Ben]



Software - Control GUI - [Ben]



Project Progression and Future Work - [George]

- ➔ Project currently on track with initial Gantt chart plan
- ➔ Currently in testing and redesign phase of timeline
- ➔ Next step is to modify circuits if required then start final and full system tests
- ➔ Revision 2 of PCBs will improve circuit design
- ➔ Improve performance and functionality
- ➔ Increase reliability

Thank you for listening!